

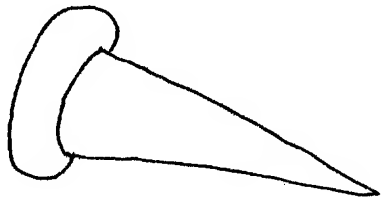
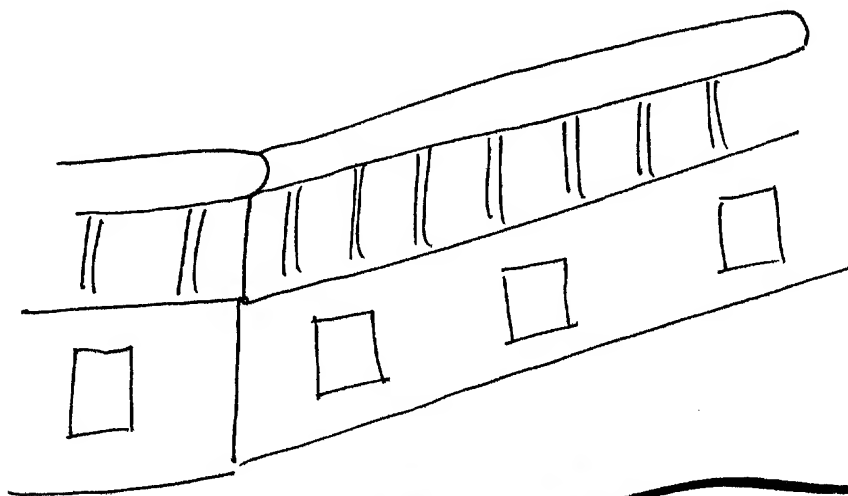
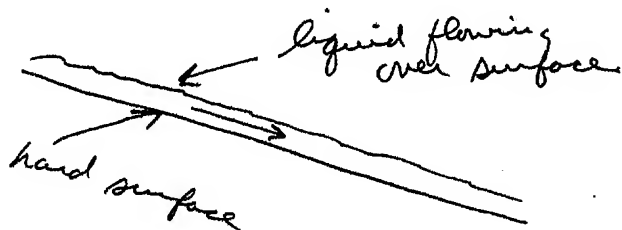
SESSION INFORMATION

- A. TARGET DATA:
 Task/Target No. : 93-174-P
 Session No. : 01
- B. PERSONNEL DATA:
 Source No. : 049
 Monitor's No. : NA
 Beacon/Sender No. : NA
- C. SESSION DATA:
 Date Task Received : 9 MAR 93
 Session Date : 10 MAR 93
 Start Time : 1109
 Stop Time : 1156
 Method Used : CRV
 Aids/Distractions (PIs) : Sinuses; cold in bldg.
 Pre-session Hunches (AVs) : Arena type structure; jungle.
 Date Summary Returned : 10 MAR 93
- D. EVALUATION DATA:
 Viewer's Estimate :
 Evaluator's Estimate :
- E. SESSION SUMMARY:

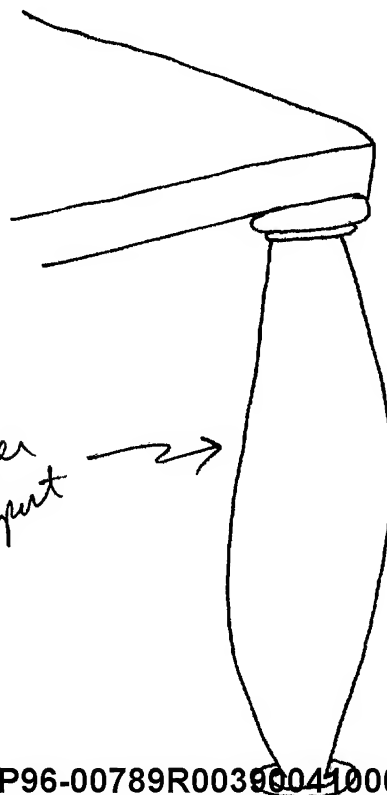
The target is a public place with a large plaza associated with it. People gather here for leisure, for sitting, watching and for walking. It is a place for milling around, relaxation and informal entertainment. A large squarish structure over looks this "plaza" area (see diagram page ii). There is a location where water is concentrated; it cascades over flat and smooth declining surfaces and along angled smooth surfaces. The water flow is the same velocity across its entire width.

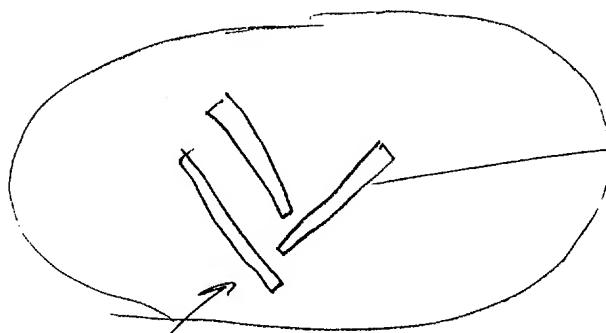
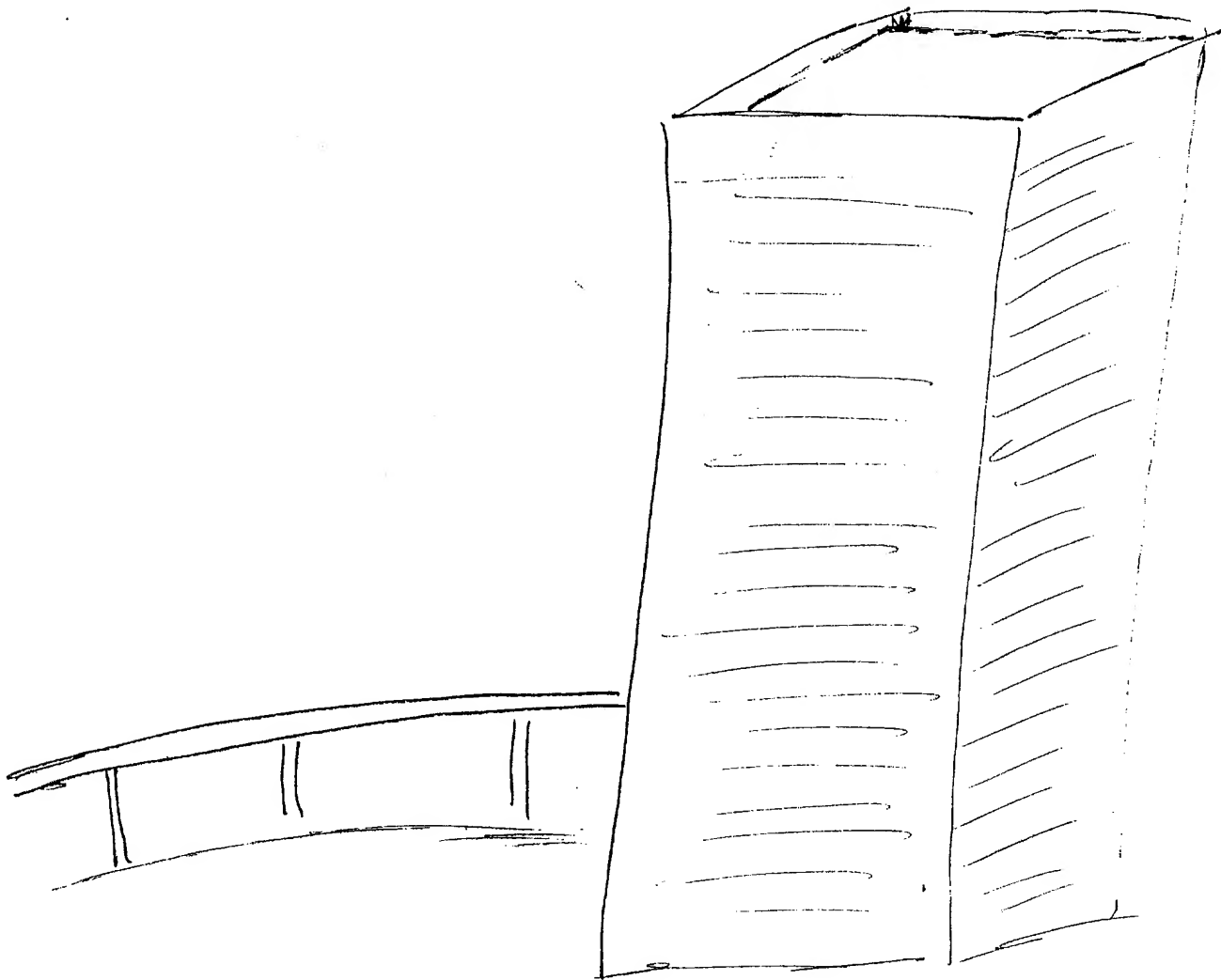
There is shaped stone with curved or rounded surfaces. Some features within the vicinity are also curved. The target "feels" surrounded by "1000's" of houses. It is "near the edge" of something.

There is the concept of "groups of 3". There is a chair-like feature which pivots as it appears suspended (see diagram page iii).



Corner support →





object sets w/c
area of water

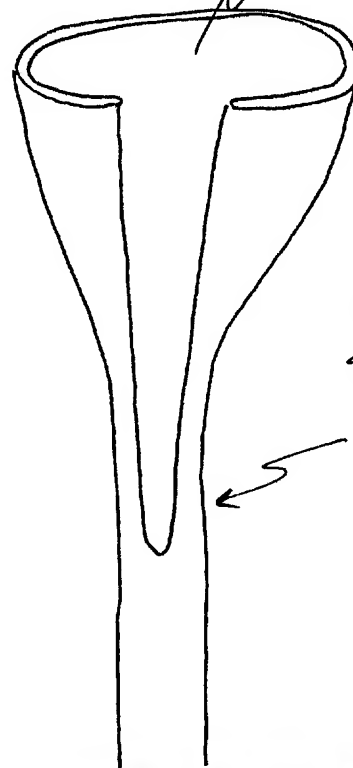
Flat area

flowing moving
liquid (water)

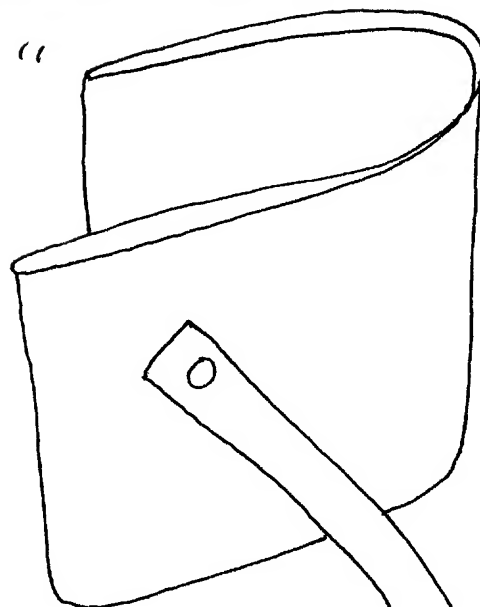
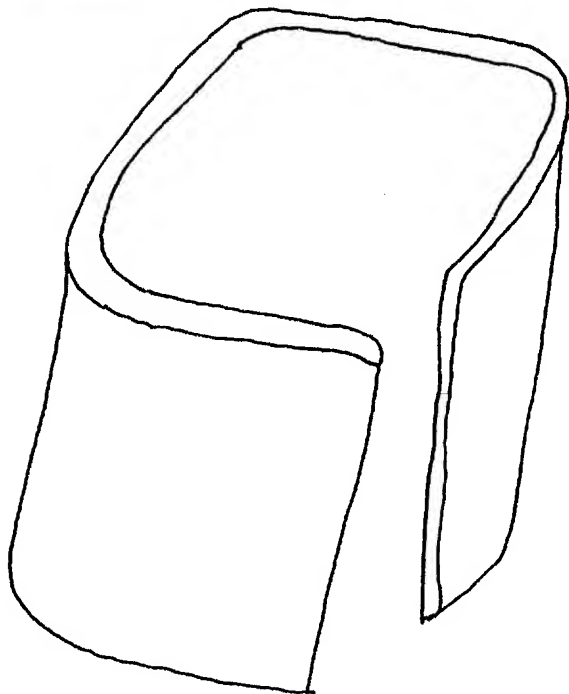
* People moving, setting
things that this area



Scroll-like feature



*Concept of
Exchange
associated w/
this object



← PIVOTS